

# EGE BALLI

# Sound Desinger

## **ABOUT ME**

I'm a game audio designer with a multidisciplinary background in sound design, 3D assets, and interactive media. I specialize in creating immersive audio experiences and integrating them into game engines like Unity. With a passion for storytelling and detail-driven design, I aim to enhance gameplay through impactful sound and creative collaboration.

### LANGUAGE

- Native Turkish.
- Advanced English.

# **EXPERIENCE SHOPISTANBUL ISTANBUL-TURKEY** 2022-NOW

I manage end-to-end e-commerce operations, including product management, campaign design, and sales strategies on platforms like Hepsiburada and Trendyol. I'm also responsible for website management and all digital marketing processes

**PBE MEDIA ISTANBUL-TURKEY** 2021-2022

With a background in both marketing and sound direction, I design and manage digital campaigns while leading the creative audio process ensuring consistency, impact, and emotional resonance in every project.

## **SKILLS**

- Game Audio Design
- Sound Implementation in Unity (via Reaper)
- 3D Asset Contribution & **Environmental Design**
- Cross-Disciplinary Collaboration
- Creative Problem Solving in Indie Development

#### **EDUCATION**

#### ISTANBUL BEYKENT UNIVERSITY

- Digital Game Desing
- 2022-now

## **CONTACT ME**



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\*References available upon request.